

ASTON MARTIN DBR9

Created by Vlad Archer for NFS4 and converted by Opus IV Gamer to NFS3 | opusivgamer@gmail.com



This is an Aston Martin DBR9, the race version of the Aston Martin DB9, winner of the Sebring 12 Hours competition in 2005, now available for Need for Speed III.

This model is not mine, since it is a conversion from Need for Speed IV: High Stakes of the same car created by Vlad Archer, so I give credits to him.

This car has realistic performance, steering, rolling and breaking, is available to AI opponents drivers in the class A and in all supported languages. To install it put "dbr9" folder that you find in the downloaded Zip file into "C:/Program Files/Electronic Arts/Nfs3/Nfs3/Gamedata/Carmodel".

A slide is also available named "01_00.qfs", that will appear on the screen before every race, to insert in the path "C:/Program Files/Electronic Arts/Nfs3/Nfs3/Fedata/Art/Slides". Image credits: by 350z33 at English Wikipedia, CC BY-SA 3.0, <https://commons.wikimedia.org/w/index.php?curid=10531406>

You are allowed to convert this car to another Need for Speed version or to another game or using it as a basis for your projects only with the permission of the original author of this model (Vlad Archer), by contacting him at this e-mail address: yanotdead@yandex.ru

Visit my Youtube channel "Opus IV Gamer"

(<https://www.youtube.com/channel/UColje9MbCb2TOtrMmGttYNg>) to see a lot of videos that I made on Need for Speed III Hot Pursuit and don't forget to subscribe to it for new coming videos.

